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### **Requirements:**

- Settlers of Catan base game
- Additional set of dice

### **Recommended:**

- 5-6 Player Expansion
- Additional hexes and borders to make a really gigantic map

### **Setup:**

Build the map as you would in a regular game of Catan. We prefer building a large map, usually using at least the hexes from the 5-6 player expansion, although sometimes even more expansive.

Each player chooses two colors to play. For this variant, the two colors are counted as the same color. For example, if you are playing red and blue, you could place a red road followed by an attached blue road, which would count as a connected road.

The game starts with the placement of three settlements each. The winner of the previous match (Player 1) places the first settlement and connecting road. Player 2 places their first settlement and road followed by their second. Player 1 places their second and third, and Player 2 places their third.

Players collect cards from the placement of their choice.

The Hand Limit for this game is 9 instead of the standard 7.

### **Gameplay:**

Player 1 goes first, rolling both sets of dice. The red and yellow dice that came with Catan are resolved first, followed immediately by the second set. For example, if you roll an 8 (4 + 4) with the red and yellow dice and a 7 (6 + 1) with the other set. Collect the cards for the 8, then immediately resolve the 7.

Otherwise, the gameplay is the same as standard Catan.

### **Ending the Game:**

Gameplay continues until a player can no longer expand. This includes one player placing all their settlements and cities or if a player is entirely cut off and unable to build elsewhere.